

Appendix N. STARTING FIVES AND REFEREES LINE-UP

Example for a game that has a scheduled tip-off time of 20:45:00

Horn Sounds and Teams to Benches: 20:38:30 (00:06:30)

The crew chief will blow his whistle and all players will go to their respective team bench area, ensuring that no one is standing on the playing court nor on the further boundary line.

Visiting Team Presentation: 20:39:00 (00:06:00)

All players will be announced by their number followed by their full name (name and surname), one at a time. As players are introduced, they will leave the bench and take their positions on the playing court, staying at the free-throw line and facing the centre of the playing court. The first player to be announced will stay at the position closest to the bench, while the last player announced will go to the position furthest away from the bench. After the presentation of all players of the team, the head coach will be announced while remaining in the team bench area.

Any team members who are not being announced will stay at the team bench or at the further boundary line, but will at no point step onto the playing court. Only announced players are allowed to step onto the playing court after they have been announced.

Home Team Presentation: 20:40:00 (00:05:00)

The arena lights will be turned off and the home team will be presented.

All players will be announced by their number followed by their alias, one at a time, and following the order of the number of the players. If the club wishes to establish its own order, it must inform the Company for approval.

As players are introduced, they will leave the bench and take their positions on the playing court, staying at the free-throw line and facing the centre of the playing court. The first player to be announced will stay at the position closest to the bench, while the last player announced will go to the position furthest away from the bench. After the presentation of all players of the team, the head coach will be announced while remaining in the team bench area.